

2 Kitty is having fried rice, French fries and apple pie for dinner.



Fun Corner



Look at these common abbreviations. What do they stand for?

TV = television



A/C = air-conditioning



PC = personal computer



W/C = water closet (toilet)



Can you guess what 'ID' stands for?

identification

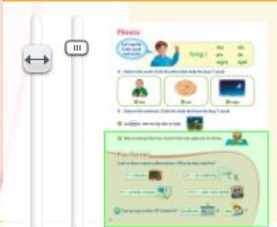


or

ideas



Magnifier



5

6

7



109%

Books for Kids

1 The Golden Goose



A greedy couple kill the goose that lays golden eggs because they want to get rich fast. But what happens when they cut the goose open?

2 Charlie and the Chocolate Factory



Charlie is a humble boy. He is not proud and he is never rude. One day he wins a golden ticket to the most amazing chocolate factory. His life changes forever!

3 Beauty and the Beast



Belle is a brave young girl. She is not afraid of the fierce beast. She wants to save her father so she agrees to stay in the beast's castle. Will she succeed?

4 The Hare and the Tortoise



The proud hare thinks he is the fastest runner in the forest. He wants to race the tortoise. He thinks he will win ... but will he?

5 Snow White and the Seven Dwarfs



Snow White is a beautiful princess who has pure white skin and bright red lips. The bad Queen wants to kill her so she goes to the forest to live with the seven dwarfs. Will she be safe?

6 The Emperor's New Clothes



The foolish Emperor believes that only clever people can see his new clothes. He thinks he is wearing the most beautiful clothes in the world but when he walks out ...

Magnifier



00:00/00:14



9

10

11



95%

3 with them. They are happy, but not for long. The toys are
 which (it = a room = a thing)
 taken to a room. It is full of screaming two-year-olds.



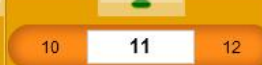
4 They try to break and destroy the toys! Woody the cowboy doll helps the toys
 where (at home = at a place)
 escape. He takes them home. At home, they get to see Andy one last time.



5 My favourite film is 'Monsters University'. In this film, Mike and
 where (at this university = at a place)
 6 Sulley are at a university. At this university, monsters learn how to
 who (he = Mike = a character)
 7 scare children. Mike is a hard-working monster. He wants to
 become a good Scarer. Sulley is lazy but good at scaring. Mike
 which (it = the Scare Program = a thing)
 8 and Sulley both get into the Scare Program. It is popular among
 which (the game = a thing)
 back into the program, they have to win the Scare Game. The game tests their scaring



Magnifier



95%